Methodologies used	In what ways are the teaching and learning approaches elaborated and implemented in the project innovative? • Multidisciplinary approaches • Key competence development (knowledge, skills and attitudes) • Linking formal, non-formal and informal learning • Inclusion, participation, cooperation • Innovative use of **digital** tools **(in particular eTwinning)** • Learners' active role in the learning process
Innovation environments	In what ways do learning environments involved in the project support innovative teaching and learning approaches? • Schools as enablers of innovation • Creative use of the learning spaces • Sustainable use of available resources • A whole school approach • Cross-sectoral cooperation
Teachers' role	In what ways do teachers/educators involved in the project influence the innovative teaching and learning processes? • Teachers' agency as innovators • Teachers' competences • Teachers' cooperation and peer learning
Impact and outputs	What is the impact of the innovative teaching and learning processes elaborated and implemented in the project? • Direct impact on the target groups • Inclusion of participants with fewer opportunities • Spill-over effect (to other students, teachers, schools, local communities)